

Don't forget your roots: constant-time root finding over \mathbb{F}_{2^m}

Douglas Martins¹ **Gustavo Banegas**^{2,3}
Ricardo Custódio¹

¹Departamento de Informática e Estatística,
Universidade Federal de Santa Catarina

²Department of Mathematics and Computer Science
Technische Universiteit Eindhoven

³Department of Computer Science and Engineering
Chalmers Tekniska Högskola

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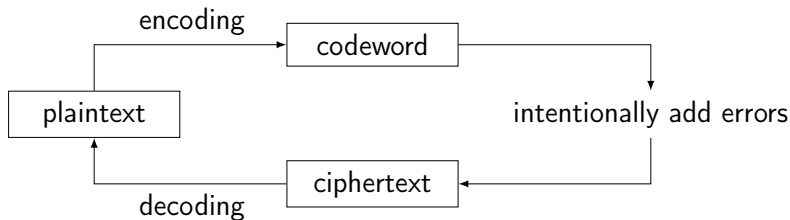
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Introduction

- ▶ Traditional algorithms used in cryptography are insecure against a quantum adversary
 - ▶ Post-quantum cryptography algorithms aim to provide security in a quantum era
- ▶ NIST standardization process is looking for new algorithms, and one of the targets are Key Encapsulation Mechanisms (KEMs)
 - ▶ Cryptosystems based on coding theory are candidates to create safe KEMs

McEliece Cryptosystem

- ▶ Robert J. McEliece proposed the first cryptosystem based on coding theory [McE78]
 - ▶ Until today, most code-based cryptosystems are based on the same structure



McEliece Cryptosystem

Key generation and encryption process

- ▶ Given a Goppa code $\Gamma(L, g(z))$, where $g(z) \in \mathbb{F}_{2^m}$ is the Goppa polynomial and $L = (\alpha_1, \alpha_2, \dots, \alpha_n)$ the support, then we can generate a key pair for a McEliece instance as:
 - ▶ *Public key:* $pk = G$, such that G is a generator matrix from Γ
 - ▶ *Secret key:* $sk = (L, g(z))$
- ▶ Given a message $m \in \mathbb{F}_2^k$, we encrypt this message by encoding m using the generator matrix G , then we XOR it with a random error vector e with length n and Hamming weight t
 - ▶ *Encryption process:* $c = m \times G \oplus e$

McEliece Cryptosystem

Decoding process

- ▶ The decoding process was made efficient through Patterson's algorithm [Pat75]
 - ▶ Other decoders could be used for this task, although some of them require larger key sizes
- ▶ The main idea of Patterson's algorithm is to compute the syndrome value $S_c(z)$ from a received word c , after that, it defines the **error locator polynomial (ELP)**, or $\sigma(x)$, for c
- ▶ The positions of the roots of σ in L define the position where an error was added

Side-channel attacks

- ▶ As shown by [SSMS09] and [BCDR17], timing side-channel attacks could be done during the computation and factorization of ELP
 - ▶ A naive implementation for the factorization of ELP enables an attacker to recover the plain text
- ▶ In [Str12] demonstrates algorithms to find roots efficiently in code-based cryptosystems
 - ▶ However, the author shows only timings in different types of implementations and selects the one that has the least timing variability
- ▶ [BCS13] uses Fast Fourier Transform to achieve a secure decoding, but is built and optimized for \mathbb{F}_2^{13}

Attack on BIGQUAKE

Binary Goppa QUasi-cyclic Key Encapsulation

- ▶ BIGQUAKE is a round 1 submission to NIST standardization process that uses binary Quasi-cyclic (QC) Goppa codes in order to accomplish a KEM between two distinct parties
- ▶ The main idea of the algorithm was based on a message encrypted with a public key. After that, the receiver decodes the ciphertext, removing the error added to the message

Attack on BIGQUAKE

Binary Goppa QUasi-cyclic Key Encapsulation

- ▶ As argued, a naive implementation of the decoding step is vulnerable to side-channel attacks and we use this fact to perform the attack presented in [SSMS09]
- ▶ The attack exploits the fact that flipping a bit of the error e changes the Hamming weight and per consequence, the timing for decryption
- ▶ Using a precision parameter $M = 500$, it took ≈ 17 minutes to recover a message m

Root finding methods

- ▶ We are interested in constructing a way to compute the roots of σ without leaking information of which error was added to the original message
- ▶ We present four countermeasures for root finding methods which are used in code-based cryptosystems
 - ▶ Exhaustive search
 - ▶ Linearized polynomials
 - ▶ Berlekamp Trace Algorithm
 - ▶ Successive Resultant Algorithm

Exhaustive search

- ▶ The exhaustive search is a direct method which makes a sequential evaluation of all possible values in σ
 - ▶ Saving one element in a list when a root is found implies in a extra operation that could be detected in a side-channel attack
- ▶ Our main countermeasure is to permute all elements before evaluating the root candidate
- ▶ Using this technique, an attacker can identify the extra operation, but cannot learn any secret information
 - ▶ In our proposal, we employ the Fisher-Yates shuffle

Linearized polynomials

- ▶ The second countermeasure proposed is based on the computation of roots over a class of polynomials called linearized polynomials
 - ▶ In [FT02], the authors propose a method for root finding over a polynomial as $\ell(y) = \sum_i c_i y^{2^i}$
- ▶ In addition, from [TJR01], we have the definition of an affine polynomial
 - ▶ $A(y)$ over \mathbb{F}_{2^m} is an affine polynomial if $A(y) = \ell(y) + \beta$ for $\beta \in \mathbb{F}_{2^m}$, where $\ell(y)$ is a linearized polynomial

Linearized polynomials

- ▶ In [FT02], the authors provide a generic decomposition for finding affine polynomials

$$f(y) = f_3 y^3 + \sum_{i=0}^{\lceil (t-4)/5 \rceil} y^{5i} (f_{5i} + \sum_{j=0}^3 f_{5i+2j} y^{2j})$$

- ▶ We use Gray codes for the generation of the elements in \mathbb{F}_{2^m} to find the roots of σ
- ▶ We add countermeasures in the algorithm in order to blind the branches, adding a operation with the same cost for each branch

Berlekamp Trace Algorithm

- ▶ Given a trace function $Tr(x) = \sum_{i=0}^{m-1} x^{2^i}$ and a standard basis $\beta = \{\beta_1, \dots, \beta_m\}$, the BTA is described as:

Algorithm 1: $BTA(p(x), i)$ (recursive version)

```
1 if  $deg(p(x)) \leq 1$  then
2   | return root of  $p(x)$ 
3 end
4  $p_0(x) \leftarrow gcd(p(x), Tr(\beta_i \cdot x))$ 
5  $p_1(x) \leftarrow QuoRem(p(x), p_0(x))$ 
6 return  $BTA(p_0(x), i + 1) \cup BTA(p_1(x), i + 1)$ 
```

- ▶ The recursive behavior of BTA is the main drawback against a side-channel attack
 - ▶ Additionally, trace functions can reach non-divisors of the current polynomial, making some iterations worthless

Berlekamp Trace Algorithm

- ▶ To avoid this time variance, we propose a new iterative version of BTA

Algorithm 2: $BTA(p(x))$ (iterative version)

```
1  $g \leftarrow \{p(x)\}$  // polynomials to be computed
2 for  $k \leftarrow 0$  to  $t$  do
3    $current = g.pop()$ 
4   Compute  $candidates = gcd(current, Tr(\beta_i \cdot x)) \forall \beta_i \in \beta$ 
5   Select  $p_0 \in candidates$  such that  $p_0.degree \simeq \frac{current}{2}$ 
6    $p_1(x) \leftarrow QuoRem(current, p_0(x))$ 
7   if  $p_0.degree == 1$  then  $R.add(\text{root of } p_0)$ 
8   else  $g.add(p_0)$ 
9   if  $p_1.degree == 1$  then  $R.add(\text{root of } p_1)$ 
10  else  $g.add(p_1)$ 
11 end
12 return  $R$ 
```

Successive Resultant Algorithm

- ▶ Proposed in [Pet14] and generalized in [DPP16], the SRA relies on the fact that it is possible to find roots exploiting properties of an ordered set of rational mappings
- ▶ The main idea of the algorithm is to construct a polynomial system such that

$$\begin{cases} f(x_1) = 0 \\ x_j^p - a_j x_j = x_{j+1}, & j = 1, \dots, n-1 \\ x_n^p - a_n x_n = 0 \end{cases} \quad (1)$$

Successive Resultant Algorithm

- ▶ From [Pet14], if (x_1, x_2, \dots, x_m) is a solution for Equation 1, then $x_1 \in \mathbb{F}_{p^m}$ is a root of f
 - ▶ Conversely, given a solution $x_1 \in \mathbb{F}_{p^m}$ of f , we can reconstruct a solution of all equations in Equation 1 by setting $x_2 = x_1^p - a_1 x_1$ etc.
 - ▶ In [Pet14], the authors present an algorithm for solving the system in Equation 1 using resultants
- ▶ It is worth remarking that this algorithm is almost constant-time and hence we just need to protect the branches presented on it

Results

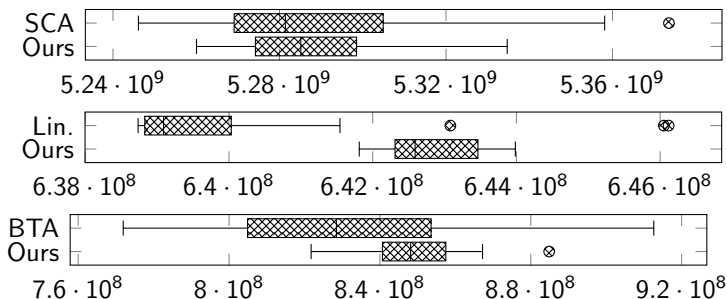


Figure: Comparison of CPU cycles of original implementation and our proposal for Linearized, Successive resultant algorithm and Berlekamp trace algorithm with $t = 100$.

Open problems

- ▶ Improve our implementation using vectorization, bit slicing or Intel[®] IPP Cryptography instructions for finite fields
- ▶ Improve security analysis by removing conditional memory access
 - ▶ Consider different attack scenarios and perform an analysis of hardware side-channel attacks
- ▶ Analysis of different methods to compute roots, and check their security against side-channel attacks

Thank you for the attention!

`marcelino.douglas@posgrad.ufsc.br`

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